



Brown Bag Films! Brown Bag Films is one of the world's most exciting, original and successful creative-led animation studios.

VFX Artist

Level: Medium and Senior

Department: Production

Type of Position: Full-Time Contract

Office Location: Bali

Key Areas of responsibilities:

- Expert in standard 3D VFX software such as Autodesk Maya.
- Ability to create FX rig and simulate particle system in Autodesk Maya (Dynamic & nDynamic) is a must.
- Knowledge in Houdini and Real Flow is a plus.
- Expert in standard 2D VFX software such as Adobe After Effects.
- Experience in using Red Giant Trapcode Suite plugins is a must.
- Good eye for artistic detail, such as light, shadow and texture.

Required Experience/Professional Skills:

- Willing to be located in Denpasar, Bali for full time contract
- Minimum 3 years of experience in VFX
- Understand the artistic and technical principles of VFX
- Be able to take direction and willing to address constructive feedback
- Good communication skills
- Strong team-work skills
- Adept problem-solving skills
- Able to deliver on schedule, working effective and efficiently under pressure
- Show respect for the procedures and requirements of the studio, production and pipeline

If this sounds like the job for you please send your resume to: [**diah.nirmala@brownbagfilms.com**](mailto:diah.nirmala@brownbagfilms.com)

Make sure to include the job title that you are applying for in the Subject Line.

We thank all applicants for their interest, however, only those selected for an interview will be contacted.

We are an equal opportunities employer and welcome applications from all suitably qualified persons regardless of their race, sex, disability, religion/belief, sexual orientation or age.

Should you require accommodation throughout the recruitment process, please let us know your requirements when contacted.